Name	
Species	Human
Motivation	

Concept	Car Thief
Background	Thief
Temptation	

Goal	
Gender/Age	
Hair/Eyes	

Karma	
Total XP	
Current XP	

Power Pool	9
Power Well	5
Movement	4 / 5kph

Health	12
Damage	
E.B.	

Strength	2
C.C.	
Encumbrance	

Traits
Adaptable
Evolutionary Crossroads
Robust ( )
Perceptive ( )

Skill	**Lvl**	**TN**	**Expertise**
Academics			
Acrobatics			
Artistry	4		Locks
Athletics	2		Endurance, Mobility
Craft			
Influence	2		Charming
Intuition	3		Urban
Medical			
Melee			
Mysticism			
Performance			
Projectile	2		Guns
Ranging			
Reflection			
Science	3		Nanoclouds
Stealth	3		Urban

Weapon	**WF**	**Range**	**STR**	**EV**	**Qualities**
Needle Pistol	2	50	2	1	Ballistic, Clip (15), Slow Loading,
					Personal

Armor			
AF		**EV**	
Penalty			
Qualities			

Power	**Drain**	**Action**	**Test**	**Type**
Language: English	n/a	n/a	n/a	Social Development
Fortitude	n/a	n/a	n/a	Physical Development
Driving: Landcraft	n/a	n/a	n/a	Physical Development
Longer Shadows	n/a	n/a	n/a	Physical Development
Alertness	n/a	n/a	n/a	Mental Development
Transfer Charge	Pool	Standard	Science v. Athletics	Energy Manip Assembly
Phantom Limb	Pool	Standard	Science	Energy Manip Assembly
Social Power Stream	n/a	n/a	n/a	Social Development
Energy Barrier	Pool	Standard	Science v. Athletics	Energy Manip Assembly
Dynamic Processing	n/a	n/a	n/a	Cognition Development
Galvanic Maw	Pool	Standard	Science v. Acrobatics	Energy Manip Algorithm

Item	**EV**
Lock Picks	1
Nanocloud Control Module	1

Item	**EV**

Item	**EV**